



# Setting

**Directions:** Roll two ten sided dice and re-roll any "0"s. Read the resulting roll as a 2 digit number (an 8 and a 4 become 84). Then use the table below to find out what character will star in your short story. The tens place is vertical and the ones place is horizontal, so 38 would be read as 3 down and then 8 across, thus producing "a tunnel" as your result.

	1	2	3	4	5	6	7	8	9
1	hall of mirrors	a ghost town	a mysterious lighthouse	the stone circle	land of fire	a very deep well	the haunted house	Disney World	an underground city
2	a deserted beach	On top of a volcano	the back of a sea monster	a rocky underground passage	the desert	the middle of a maze	a bridge over a waterfall	the lost island	a prison cell
3	A haunted classroom	The top of the Empire State Building	a burning building	A normal house with no escape	a secret panel	an attic in a big old house	a creepy church	a tunnel	a time warp
4	behind a waterfall	a chair lift over a glacier	a poisonous river	at a cross-roads	down a mine	a prehistoric sea bed	inside a pyramid	in the middle of nowhere	a ruined monastery
5	outer space	a damp dungeon	the throne room of a great palace	the main sewer	the parachute bay of a war plane	the bottom of a ravine	the den of a polar bear	an underground defence network	Palisades Nuclear Reactor
6	moon base	optics room of a secret telescope	a minefield	a cryogenic chamber	Floating in the middle of the ocean	New York City	An abandoned mine	inside a huge deep freeze	a rugged mountain pass
7	a medieval castle	flight of uneven steps	a clay pit	enemy territory	an air raid shelter	deep in the woods	a crypt	a secret garden	a space station
8	an Egyptian tomb	a Zoo	in a monorail train	in a joke shop	a circus	a junk yard	the second hand shop	across the border	a holiday camp
9	An old video arcade	a snake pit	On the 50-yardline of an NFL game in Progress	long stretch of golden sand	the biggest school in the world	a famous landmark	an operating theatre	a funeral chapel	A street during the Zombie Apocalypse

